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TestNG

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1 - Introduction

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TestNG is a testing framework designed to simply a broad range of testing needs, from unit testing (testing a class in isolation of the others) to integration testing (testing entire systems made of several classes, several packages and even several external frameworks, such as application servers).

Writing a test is typically a three-step process:

- Write the business logic of your test and insert TestNG annotations in your code.
- Add the information about your test (e.g. the class name, the groups you wish to run, etc...) in a testng.xml file or in build.xml.
- Run TestNG.

You can find a quick example on the Welcome page.

The concepts used in this documentation are as follows:

- A suite is represented by one XML file. It can contain one or more tests and is defined by the <suite> tag.
- A test is represented by <test> and can contain one or more TestNG classes.
- A TestNG class is a Java class that contains at least one TestNG annotation. It is represented by the <class> tag and can contain one or more test methods.
- A test method is a Java method annotated by @Test in your source.

A TestNG test can be configured by <code>@BeforeXXX</code> and <code>@AfterXXX</code> annotations which allows to perform some Java logic before and after a certain point, these points being either of the items listed above.

The rest of this manual will explain the following:

• A list of all the annotations with a brief explanation. This will give you an idea of the various functionalities offered by TestNG but you will probably want

- to consult the section dedicated to each of these annotations to learn the details.

 A description of the testng.xml file, its syntax and what you can specify in it.

 A detailed list of the various features and how to use them with a combination of annotations and testng.xml.

2 - Annotations

Here is a quick overview of the annotations available in TestNG along with their attributes.

1	
	Configuration information for a TestNG class:
@BeforeSuite @AfterSuite @BeforeTest @AfterTest	@BeforeSuite: The annotated method will be run before all tests in this suite have run. @AfterSuite: The annotated method will be run after all tests in this suite have run. @BeforeTest: The annotated method will be run before any test method belonging to the classes inside the <test> tag is run. @AfterTest: The annotated method will be run after all the test methods belonging to the classes inside the <test> tag have run.</test></test>
@BeforeGroups @AfterGroups @BeforeClass @AfterClass @BeforeMethod @AfterMethod	 @BeforeGroups: The list of groups that this configuration method will run before. This method is guaranteed to run shortly before the first test method that belongs to any of these groups is invoked. @AfterGroups: The list of groups that this configuration method will run after. This method is guaranteed to run shortly after the last test method that belongs to any of these groups is invoked. @BeforeClass: The annotated method will be run before the first test method in the current class is invoked. @AfterClass: The annotated method will be run after all the test methods in the current class have been run. @BeforeMethod: The annotated method will be run after each test method. @AfterMethod: The annotated method will be run after each test method.
alwaysRun	For before methods (beforeSuite, beforeTest, beforeTestClass and beforeTestMethod, but not beforeGroups): If set to true, this configuration method will be run regardless of what groups it belongs to. For after methods (afterSuite, afterClass,): If set to true, this configuration method will be run even if one or more methods invoked previously failed or was skipped.
dependsOnGroups	The list of groups this method depends on.
dependsOnMethods	The list of methods this method depends on.
enabled	Whether methods on this class/method are enabled.
groups	The list of groups this class/method belongs to.
inheritGroups	If true, this method will belong to groups specified in the @Test annotation at the class level.
@DataProvider	Marks a method as supplying data for a test method. The annotated method must return an Object[][] where each Object[] can be assigned the parameter list of the test method. The @Test method that wants to receive data from this DataProvider needs to use a dataProvider name equals to the name of this annotation.
name	The name of this data provider. If it's not supplied, the name of this data provider will automatically be set to the name of the method.
parallel	If set to true, tests generated using this data provider are run in parallel. Default value is false.
@Factory	Marks a method as a factory that returns objects that will be used by TestNG as Test classes. The method must return Object[].
@Listeners	Defines listeners on a test class.
value	An array of classes that extend org.testng.ITestNGListener.
@Parameters	Describes how to mass negotiates to a @Test method
value	Describes how to pass parameters to a @Test method. The list of variables used to fill the parameters of this method.
varac	The list of variables used to fill the parameters of this method.
@Test	Marks a class or a method as part of the test.
alwaysRun	If set to true, this test method will always be run even if it depends on a method that failed.
dataProvider	The name of the data provider for this test method.
dataProviderClass	The class where to look for the data provider. If not specified, the data provider will be looked on the class of the current test method or one of its base classes. If this attribute is specified, the data provider method needs to be static on the specified class.
dependsOnGroups	The list of groups this method depends on.
dependsOnMethods	The list of methods this method depends on.
description	The description for this method.
enabled	Whether methods on this class/method are enabled.
expectedExceptions	The list of exceptions that a test method is expected to throw. If no exception or a different than one on this list is thrown, this test will be marked a failure.
groups	The list of groups this class/method belongs to.
invocationCount	The number of times this method should be invoked.
invocationTimeOut	The maximum number of milliseconds this test should take for the cumulated time of all the invocationcounts. This attribute will

	be ignored if invocationCount is not specified.
priority	The priority for this test method. Lower priorities will be scheduled first.
successPercentage	The percentage of success expected from this method
singleThreaded	If set to true, all the methods on this test class are guaranteed to run in the same thread, even if the tests are currently being run with parallel="methods". This attribute can only be used at the class level and it will be ignored if used at the method level. Note: this attribute used to be called <pre>sequential</pre> (now deprecated).
timeOut	The maximum number of milliseconds this test should take.
threadPoolSize	The size of the thread pool for this method. The method will be invoked from multiple threads as specified by invocationCount. Note: this attribute is ignored if invocationCount is not specified

3 - testng.xml

You can invoke TestNG in several different ways:

- With a testng.xml file
- · With ant
- · From the command line

This section describes the format of testng.xml (you will find documentation on ant and the command line below).

The current DTD for testng.xml can be found on the main Web site: http://testng.org/testng-1.0.dtd (for your convenience, you might prefer to browse the HTML version).

Here is an example testng.xml file:

You can specify package names instead of class names:

In this example, TestNG will look at all the classes in the package test.sample and will retain only classes that have TestNG annotations.

You can also specify groups and methods to be included and excluded:

You can also define new groups inside testng.xml and specify additional details in attributes, such as whether to run the tests in parallel, how many threads to use, whether you are running JUnit tests, etc...

By default, TestNG will run the tests found in your testng.xml file in a random order. If you want the classes and methods listed in this file to be run in the exact same order you specified them, use the preserve-order attribute:

In the example above, the test classes will be run in the order Test1#m1, Test1#m2 and then all the test methods found in Test2.

Please see the DTD for a complete list of the features, or read on.

4 - Running TestNG

TestNG can be invoked in different ways:

- · Command line
- ant
- Eclipse
- IntelliJ's IDEA

This section only explains how to invoke TestNG from the command line. Please click on one of the links above if you are interested in one of the other ways.

Assuming that you have TestNG in your class path, the simplest way to invoke TestNG is as follows:

```
java org.testng.TestNG testng1.xml [testng2.xml testng3.xml ...]
```

You need to specify at least one XML file describing the TestNG suite you are trying to run. Additionally, the following command-line switches are available:

Command Line Parameters

Option Argument		Documentation		
-configfailurepolicy	skip continue	Whether TestNG should continue to execute the remaining tests in the suite or skip them if an @Before* method fails. Default behavior is skip.		
-d	A directory	The directory where the reports will be generated (defaults to test-output).		
- dataproviderthreadcount	The default number of threads to use for data providers when running tests in parallel.	This sets the default maximum number of threads to use for data providers when running tests in parallel. It will only take effect if the parallel mode has been selected (for example, with the -parallel option). This can be overridden in the suite definition.		
-excludegroups	A comma-separated list of groups.	The list of groups you want to be excluded from this run.		
-groups	A comma-separated list of groups.	The list of groups you want to run (e.g. "windows,linux,regression").		
-listener	A comma-separated list of Java classes that can be found on your classpath.	Lets you specify your own test listeners. The classes need to implement org.testng.ITestListener		
-methods	A comma separated list of fully qualified class name and method. For example com.example.Foo.fl,com.example.Bar.f2.	Lets you specify individual methods to run.		
-methodselectors	A comma-separated list of Java classes and method priorities that define method selectors.	Lets you specify method selectors on the command line. For example: com.example.Selector1:3,com.example.Selector2:2		
-parallel	methods tests classes	If specified, sets the default mechanism used to determine how to use parallel threads when running tests. If not set, default mechanism is not to use parallel threads at all. This can be overridden in the suite definition.		
-reporter	The extended configuration for a custom report listener.	Similar to the <pre>-listener</pre> option, except that it allows the configuration of JavaBeans-style properties on the reporter instance. Example: <pre>-reporter</pre> com.test.MyReporter:methodFilter=*insert*,enableFiltering=true You can have as many occurences of this option, one for each reporter that needs		
		to be added.		
-sourcedir	A semi-colon separated list of directories.	The directories where your javadoc annotated test sources are. This option is only necessary if you are using javadoc type annotations. (e.g. "src/test" or "src/test/org/testng/eclipse-plugin;src/test/org/testng/testng").		

-suitename	The default name to use for a test suite.	This specifies the suite name for a test suite defined on the command line. This option is ignored if the suite.xml file or the source code specifies a different suite name. It is possible to create a suite name with spaces in it if you surround it with double-quotes "like this".
-testclass	A comma-separated list of classes that can be found in your classpath.	A list of class files separated by commas (e.g. "org.foo.Test1,org.foo.test2").
-testjar	A jar file.	Specifies a jar file that contains test classes. If a testng.xml file is found at the root of that jar file, it will be used, otherwise, all the test classes found in this jar file will be considered test classes.
-testname	The default name to use for a test.	This specifies the name for a test defined on the command line. This option is ignored if the suite.xml file or the source code specifies a different test name. It is possible to create a test name with spaces in it if you surround it with double-quotes "like this".
-testnames	A comma separated list of test names.	Only tests defined in a <test> tag matching one of these names will be run.</test>
-testrunfactory	A Java classes that can be found on your classpath.	Lets you specify your own test runners. The class needs to implement org.testng.ITestRunnerFactory.
-threadcount	The default number of threads to use when running tests in parallel.	This sets the default maximum number of threads to use for running tests in parallel. It will only take effect if the parallel mode has been selected (for example, with the -parallel option). This can be overridden in the suite definition.
-xmlpathinjar	The path of the XML file inside the jar file.	This attribute should contain the path to a valid XML file inside the test jar (e.g. "resources/testng.xml"). The default is "testng.xml", which means a file called "testng.xml" at the root of the jar file. This option will be ignored unless testjar is specified.

This documentation can be obtained by invoking TestNG without any arguments.

You can also put the command line switches in a text file, say c:\command.txt, and tell TestNG to use that file to retrieve its parameters:

```
C:> more c:\command.txt
-d test-output testng.xml
C:> java org.testng.TestNG @c:\command.txt
```

Additionally, TestNG can be passed properties on the command line of the Java Virtual Machine, for example

```
java -Dtestng.test.classpath="c:/build;c:/java/classes;" org.testng.TestNG testng.xml
```

Here are the properties that TestNG understands:

System properties

Property	Туре	Documentation
testng.test.classpath		If this property is set, TestNG will use it to look for your test classes instead of the class path. This is convenient if you are using the <pre>package</pre> tag in your XML file and you have a lot of classes in your classpath, most of them not being test classes.

Example:

```
java org.testng.TestNG -groups windows,linux -testclass org.test.MyTest
```

The ant task and testing.xml allow you to launch TestNG with more parameters (methods to include, specifying parameters, etc...), so you should consider using the command line only when you are trying to learn about TestNG and you want to get up and running quickly.

Important: The command line flags that specify what tests should be run (e.g. -includedgroups, -excludedgroups) will be ignored if you also specify a testing.xml file. These flags will only work if you specify a test class. To achieve the same result, specify your included/excluded/... groups/classes/... in testing.xml.

5 - Test methods, Test classes and Test groups

5.1 - Test groups

TestNG allows you to perform sophisticated groupings of test methods. Not only can you declare that methods belong to groups, but you can also specify groups that contain other groups. Then TestNG can be invoked and asked to include a certain set of groups (or regular expressions) while excluding another set. This gives you maximum flexibility in how you partition your tests and doesn't require you to recompile anything if you want to run two different sets of tests back to back.

Groups are specified in your testng.xml file and can be found either under the <test> or <suite> tag. Groups specified in the <suite> tag apply to all the <test> tags underneath. Note that groups are accumulative in these tags: if you specify group "a" in <suite> and "b" in <test>, then both "a" and "b" will be included.

For example, it is quite common to have at least two categories of tests

- Check-in tests. These tests should be run before you submit new code. They should typically be fast and just make sure no basic functionality was broken.
- Functional tests. These tests should cover all the functionalities of your software and be run at least once a day, although ideally you would want to run

them continuously.

Typically, check-in tests are a subset of functional tests. TestNG allows you to specify this in a very intuitive way with test groups. For example, you could structure your test by saying that your entire test class belongs to the "functest" group, and additionally that a couple of methods belong to the group "checkintest":

```
public class Test1 {
    @Test(groups = { "functest", "checkintest" })
    public void testMethod1() {
    }

    @Test(groups = { "functest", "checkintest" })
    public void testMethod2() {
    }

    @Test(groups = { "functest" })
    public void testMethod3() {
    }
}
```

Invoking TestNG with

will run all the test methods in that classes, while invoking it with checkintest will only run testMethod1() and testMethod2().

Here is another example, using regular expressions this time. Assume that some of your test methods should not be run on Linux, your test would look like:

```
@Test
public class Test1 {
    @Test(groups = { "windows.checkintest" })
    public void testWindowsOnly() {
    }

    @Test(groups = { "linux.checkintest" })
    public void testLinuxOnly() {
    }

    @Test(groups = { "windows.functest" })
    public void testWindowsToo() {
    }
}
```

You could use the following testng.xml to launch only the Windows methods:

```
<test name="Test1">
  <groups>
  <run>
  <include name="windows.*"/>
  </run>
  </groups>

  <classes>
  <class name="example1.Test1"/>
  </classes>
  </test>
```

Note: TestNG uses regular expressions, and not wildmats. Be aware of the difference (for example, "anything" is matched by ".*" -- dot star -- and not "*").

Method groups

You can also exclude or include individual methods:

```
<exclude name=".*brokenTestMethod.*"/>
    </methods>
    </class>
    </classes>
</test>
```

This can come in handy to deactivate a single method without having to recompile anything, but I don't recommend using this technique too much since it makes your testing framework likely to break if you start refactoring your Java code (the regular expressions used in the tags might not match your methods any more).

5.2 - Groups of groups

Groups can also include other groups. These groups are called "MetaGroups". For example, you might want to define a group "all" that includes "checkintest" and "functest". "functest" itself will contain the groups "windows" and "linux" while "checkintest will only contain "windows". Here is how you would define this in your property file:

5.3 - Exclusion groups

TestNG allows you to include groups as well as exclude them.

For example, it is quite usual to have tests that temporarily break because of a recent change, and you don't have time to fix the breakage yet. 4 However, you do want to have clean runs of your functional tests, so you need to deactivate these tests but keep in mind they will need to be reactivated.

A simple way to solve this problem is to create a group called "broken" and make these test methods belong to it. For example, in the above example, I know that testMethod2() is now broken so I want to disable it:

```
@Test(groups = {"checkintest", "broken"})
public void testMethod2() {
}
```

All I need to do now is to exclude this group from the run:

This way, I will get a clean test run while keeping track of what tests are broken and need to be fixed later.

Note: you can also disable tests on an individual basis by using the "enabled" property available on both @Test and @Before/After annotations.

5.4 - Partial groups

You can define groups at the class level and then add groups at the method level:

```
@Test(groups = { "checkin-test" })
public class All {
```

```
@Test(groups = { "func-test" )
public void method1() { ... }

public void method2() { ... }
}
```

In this class, method2() is part of the group "checkin-test", which is defined at the class level, while method1() belongs to both "checkin-test" and "func-test".

5.5 - Parameters

Test methods don't have to be parameterless. You can use an arbitrary number of parameters on each of your test method, and you instruct TestNG to pass you the correct parameters with the <code>@Parameters</code> annotation.

There are two ways to set these parameters: with testng.xml or programmatically.

5.5.1 - Parameters from testing.xml

If you are using simple values for your parameters, you can specify them in your testng.xml:

```
@Parameters({ "first-name" })
@Test
public void testSingleString(String firstName) {
    System.out.println("Invoked testString " + firstName);
    assert "Cedric".equals(firstName);
}
```

In this code, we specify that the parameter firstName of your Java method should receive the value of the XML parameter called first-name. This XML parameter is defined in testng.xml:

The same technique can be used for <code>@Before/After</code> and <code>@Factory</code> annotations:

This time, the two Java parameter ds and driver will receive the value given to the properties datasource and jdbc-driver respectively.

Parameters can be declared optional with the Optional annotation:

```
@Parameters("db")
@Test
public void testNonExistentParameter(@Optional("mysql") String db) { ... }
```

If no parameter named "db" is found in your testing.xml file, your test method will receive the default value specified inside the @Optional annotation: "mysql".

The @Parameters annotation can be placed at the following locations:

- On at most one constructor of your test class. In this case, TestNG will invoke this particular constructor with the parameters initialized to the values specified in testng.xml whenever it needs to instantiate your test class. This feature can be used to initialize fields inside your classes to values that will then be used by your test methods.

Notes:

- The XML parameters are mapped to the Java parameters in the same order as they are found in the annotation, and TestNG will issue an error if the numbers don't match.
- Parameters are scoped. In testng.xml, you can declare them either under a <suite> tag or under <test>. If two parameters have
 the same name, it's the one defined in <test> that has precedence. This is convenient if you need to specify a parameter applicable to
 all your tests and override its value only for certain tests.

5.5.2 - Parameters with DataProviders

Specifying parameters in testng.xml might not be sufficient if you need to pass complex parameters, or parameters that need to be created from Java (complex objects, objects read from a property file or a database, etc...). In this case, you can use a Data Provider to supply the values you need to test. A Data Provider is a method on your class that returns an array of array of objects. This method is annotated with @DataProvider:

```
//This method will provide data to any test method that declares that its Data Provider
//is named "test1"
@DataProvider(name = "test1")
```

will print

```
Cedric 36
Anne 37
```

A @Test method specifies its Data Provider with the dataProvider attribute. This name must correspond to a method on the same class annotated with @DataProvider(name="...") with a matching name.

By default, the data provider will be looked for in the current test class or one of its base classes. If you want to put your data provider in a different class, it needs to be a static method and you specify the class where it can be found in the dataProviderClass attribute:

The Data Provider method can return one of the following two types:

- An array of array of objects (Object[][]) where the first dimension's size is the number of times the test method will be invoked and the second dimension size contains an array of objects that must be compatible with the parameter types of the test method. This is the cast illustrated by the example above.
- An Iterator<Object[]>. The only difference with Object[][] is that an Iterator lets you create your test data lazily. TestNG will invoke the iterator and then the test method with the parameters returned by this iterator one by one. This is particularly useful if you have a lot of parameter sets to pass to the method and you don't want to create all of them upfront.

Here is an example of this feature:

```
@DataProvider(name = "test1")
public Iterator<Object[]> createData() {
   return new MyIterator(DATA);
}
```

If you declare your <code>@DataProvider</code> as taking a <code>java.lang.reflect.Method</code> as first parameter, TestNG will pass the current test method for this first parameter. This is particularly useful when several test methods use the same <code>@DataProvider</code> and you want it to return different values depending on which test method it is supplying data for.

For example, the following code prints the name of the test method inside its @DataProvider:

and will therefore display:

```
test1
test2
```

Data providers can run in parallel with the attribute parallel:

```
@DataProvider(parallel = true)
// ...
```

Parallel data providers running from an XML file share the same pool of threads, which has a size of 10 by default. You can modify this value in the <suite>
tag of your XML file:

```
<suite name="Suite1" data-provider-thread-count="20" >
...
```

If you want to run a few specific data providers in a different thread pool, you need to run them from a different XML file.

5.5.3 - Parameters in reports

Parameters used to invoke your test methods are shown in the HTML reports generated by TestNG. Here is an example:

```
test.dataprovider.Sample1Test.verifyNames(java.lang.String, java.lang.Integer)
Parameters: Cedric, 36
test.dataprovider.Sample1Test.verifyNames(java.lang.String, java.lang.Integer)
Parameters: Anne Marie, 37
```

5.6 - Dependent methods

Sometimes, you need your test methods to be invoked in a certain order. This is useful for example

- To make sure a certain number of test methods have completed and succeeded before running more test methods.
- To initialize your tests while wanting this initialization methods to be test methods as well (methods tagged with @Before/After will not be part of the final report).

In order to do this, you can use the attributes dependsOnMethods or dependsOnGroups, found on the @Test annotation.

There are two kinds of dependencies:

- Hard dependencies. All the methods you depend on must have run and succeeded for you to run. If at least one failure occurred in your dependencies, you will not be invoked and marked as a SKIP in the report.
- Soft dependencies. You will always be run after the methods you depend on, even if some of them have failed. This is useful when you just want to make sure that your test methods are run in a certain order but their success doesn't really depend on the success of others. A soft dependency is obtained by adding "alwaysRun=true" in your @Test annotation.

Here is an example of a hard dependency:

```
@Test
public void serverStartedOk() {}

@Test(dependsOnMethods = { "serverStartedOk" })
public void method1() {}
```

In this example, method1() is declared as depending on method serverStartedOk(), which guarantees that serverStartedOk() will always be invoked first.

You can also have methods that depend on entire groups:

```
@Test(groups = { "init" })
public void serverStartedOk() {}

@Test(groups = { "init" })
public void initEnvironment() {}

@Test(dependsOnGroups = { "init.* })
public void method1() {}
```

In this example, method1() is declared as depending on any group matching the regular expression "init.*", which guarantees that the methods serverStartedOk() and initEnvironment() will always be invoked before method1().

Note: as stated before, the order of invocation for methods that belong in the same group is not guaranteed to be the same across test runs.

If a method depended upon fails and you have a hard dependency on it (alwaysRun=false, which is the default), the methods that depend on it are **not** marked as FAIL but as SKIP. Skipped methods will be reported as such in the final report (in a color that is neither red nor green in HTML), which is important since skipped methods are not necessarily failures.

Both dependsOnGroups and dependsOnMethods accept regular expressions as parameters. For dependsOnMethods, if you are depending on a method which happens to have several overloaded versions, all the overloaded methods will be invoked. If you only want to invoke one of the overloaded methods, you

should use dependsOnGroups.

For a more advanced example of dependent methods, please refer to this article, which uses inheritance to provide an elegant solution to the problem of multiple dependencies.

By default, dependent methods are grouped by class. For example, if method b() depends on method a() and you have several instances of the class that contains these methods (because of a factory of a data provider), then the invocation order will be as follows:

```
a(1)
a(2)
b(2)
b(2)
```

TestNG will not run b() until all the instances have invoked their a() method.

This behavior might not be desirable in certain scenarios, such as for example testing a sign in and sign out of a web browser for various countries. In such a case, you would like the following ordering:

```
signIn("us")
signOut("us")
signIn("uk")
signOut("uk")
```

For this ordering, you can use the XML attribute order-by-instances. This attribute is valid either on <suite> or <test>:

5.7 - Factories

Factories allow you to create tests dynamically. For example, imagine you want to create a test method that will access a page on a Web site several times, and you want to invoke it with different values:

```
public class TestWebServer {
    @Test(parameters = { "number of times" })
    public void accessPage(int numberOfTimes) {
        wnils (numberOfTimes-- > 0) {
            // access the web page
        }
     }
}
```

This can become quickly impossible to manage, so instead, you should use a factory:

```
public class WebTestFactory {
    @Factory
    public Object[] createInstances() {
        Object[] result = new Object[i0];
        for (int i = 0; i < 10; i++) {
            result[i] = new WebTest(i * 10);
            return result;
        }
    }</pre>
```

and the new test class is now:

```
public class WebTest {
    private int m_numberOfTimes;
    public WebTest(int numberOfTimes) {
        m_numberOfTimes = numberOfTimes;
    }
}
```

```
@Test
public void testServer() {
   for (int i = 0; i < m_numberOfTimes; i++) {
      // access the web page
    }
   }
}
</pre>
```

Your testing.xml only needs to reference the class that contains the factory method, since the test instances themselves will be created at runtime:

```
<class name="WebTestFactory" />
```

The factory method can receive parameters just like @Test and @Before/After and it must return Object[]. The objects returned can be of any class (not necessarily the same class as the factory class) and they don't even need to contain TestNG annotations (in which case they will be ignored by TestNG).

Factories can also be used with data providers, and you can leverage this functionality by putting the <code>@Factory</code> annotation either on a regular method or on a constructor. Here is an example of a constructor factory:

The example will make TestNG create two test classes, on with the constructor invoked with the value 41 and the other with 42.

5.8 - Class level annotations

The @Test annotation can be put on a class instead of a test method:

```
@Test
public class Test1 {
   public void test1() {
   }
   public void test2() {
   }
}
```

The effect of a class level @Test annotation is to make all the public methods of this class to become test methods even if they are not annotated. You can still repeat the @Test annotation on a method if you want to add certain attributes.

For example:

```
@Test
public class Test1 {
   public void test1() {
   }

@Test(groups = "g1")
   public void test2() {
   }
}
```

will make both test1() and test2() test methods but on top of that, test2() now belongs to the group "q1".

5.9 - Parallelism and time-outs

You can instruct TestNG to run your tests in separate threads in various ways.

5.9.1 - Parallel suites

This is useful if you are running several suite files (e.g. "java org.testng.TestNG testng1.xml testng2.xml") and you want each of these suites to be run in a separate thread. You can use the following command line flag to specify the size of a thread pool:

```
java org.testng.TestNG -suitethreadpoolsize 3 testng1.xml testng2.xml testng3.xml
```

The corresponding ant task name is suitethreadpoolsize.

5.9.2 - Parallel tests, classes and methods

The parallel attribute on the <suite> tag can take one of following values:

```
<suite name="My suite" parallel="methods" thread-count="5">
```

```
<suite name="My suite" parallel="tests" thread-count="5">
```

```
<suite name="My suite" parallel="classes" thread-count="5">
```

- parallel="methods": TestNG will run all your test methods in separate threads. Dependent methods will also run in separate threads but they will respect the order that you specified.
- parallel="tests": TestNG will run all the methods in the same <test> tag in the same thread, but each <test> tag will be in a separate thread.
 This allows you to group all your classes that are not thread safe in the same <test> and guarantee they will all run in the same thread while taking advantage of TestNG using as many threads as possible to run your tests.
- parallel="classes": TestNG will run all the methods in the same class in the same thread, but each class will be run in a separate thread.

Additionally, the attribute thread-count allows you to specify how many threads should be allocated for this execution.

Note: the @Test attribute timeOut works in both parallel and non-parallel mode.

You can also specify that a @Test method should be invoked from different threads. You can use the attribute threadPoolSize to achieve this result:

```
@Test(threadPoolSize = 3, invocationCount = 10, timeOut = 10000)
public void testServer() {
```

In this example, the function testServer will be invoked ten times from three different threads. Additionally, a time-out of ten seconds guarantees that none of the threads will block on this thread forever.

5.10 - Rerunning failed tests

Every time tests fail in a suite, TestNG creates a file called testng-failed.xml in the output directory. This XML file contains the necessary information to rerun only these methods that failed, allowing you to quickly reproduce the failures without having to run the entirety of your tests. Therefore, a typical session would look like this:

```
java -classpath testng.jar;%CLASSPATH% org.testng.TestNG -d test-outputs testng.xml
java -classpath testng.jar;%CLASSPATH% org.testng.TestNG -d test-outputs test-outputs\testng-failed.xml
```

Note that testng-failed.xml will contain all the necessary dependent methods so that you are guaranteed to run the methods that failed without any SKIP failures.

5.11 - JUnit tests

TestNG can run JUnit tests. All you need to do is specify your JUnit test classes in the testng.classNames property and set the testng.junit property to true:

The behavior of TestNG in this case is similar to JUnit:

- All methods starting with test* in your classes will be run
- If there is a method setUp() on your test class, it will be invoked before every test method
- If there is a method tearDown() on your test class, it will be invoked before after every test method
- If your test class contains a method suite(), all the tests returned by this method will be invoked

5.13 - Running TestNG programmatically

You can invoke TestNG from your own programs very easily:

```
TestListenerAdapter tla = new TestListenerAdapter();
TestNG testng = new TestNG();
testng.setTestClasses(new Class[] { Run2.class });
testng.addListener(tla);
testng.run();
```

This example creates a TestNG object and runs the test class Run2. It also adds a TestListener. You can either use the adapter class org.testng.TestListenerAdapter or implement org.testng.ITestListener yourself. This interface contains various callback methods that let you keep track of when a test starts, succeeds, fails, etc...

Similary, you can invoke TestNG on a testng.xml file or you can create a virtual testng.xml file yourself. In order to do this, you can use the classes found the package org.testng.xml: XmlClass, XmlTest, etc... Each of these classes correspond to their XML tag counterpart.

For example, suppose you want to create the following virtual file:

You would use the following code:

```
XmlSuite suite = new XmlSuite();
suite.setName("TmpSuite");

XmlTest test = new XmlTest(suite);
test.setName("TmpTest");
List<xmlClass> classes = new ArrayList<xmlClass>();
classes.add(new XmlClass("test.failures.Child"));
test.setXmlClasses(classes);
```

And then you can pass this XmlSuite to TestNG:

```
List<XmlSuite> suites = new ArrayList<XmlSuite>();
suites.add(suite);
TestNG tng = new TestNG();
tng.setXmlSuites(suites);
tng.run();
```

Please see the JavaDocs for the entire API.

5.14 - BeanShell and advanced group selection

If the <include> and <exclude> tags in testing.xml are not enough for your needs, you can use a BeanShell expression to decide whether a certain test method should be included in a test run or not. You specify this expression just under the <test> tag:

When a <script> tag is found in testng.xml, TestNG will ignore subsequent <include> and <exclude> of groups and methods in the current <test> tag: your BeanShell expression will be the only way to decide whether a test method is included or not.

Here are additional information on the BeanShell script:

- It must return a boolean value. Except for this constraint, any valid BeanShell code is allowed (for example, you might want to return true during week days and false during weekends, which would allow you to run tests differently depending on the date).
- TestNG defines the following variables for your convenience:
 java.lang.reflect.Method method: the current test method.
 org.testng.ITestNGMethod testngMethod: the description of the current test method.
 java.util.Map<String, String> groups: a map of the groups the current test method belongs to.
- You might want to surround your expression with a CDATA declaration (as shown above) to avoid tedious quoting of reserved XML characters).

5.15 - Annotation Transformers

TestNG allows you to modify the content of all the annotations at runtime. This is especially useful if the annotations in the source code are right most of the time, but there are a few situations where you'd like to override their value.

In order to achieve this, you need to use an Annotation Transformer.

An Annotation Transformer is a class that implements the following interface:

```
public interface IAnnotationTransformer {

   /**
   * This method will be invoked by TestNG to give you a chance
   * to modify a TestNG annotation read from your test classes.

   * You can change the values you need by calling any of the
   * setters on the ITest interface.
```

Like all the other TestNG listeners, you can specify this class either on the command line or with ant:

```
java org.testng.TestNG -listener MyTransformer testng.xml
```

or programmatically:

```
TestNG tng = new TestNG();
tng.setAnnotationTransformer(new MyTransformer());
// ...
```

When the method transform() is invoked, you can call any of the setters on the ITest test parameter to alter its value before TestNG proceeds further.

For example, here is how you would override the attribute invocationCount but only on the test method invoke() of one of your test classes:

```
public class MyTransformer implements IAnnotationTransformer {
   public wold transform(ITest annotation, Class testClass,
        Constructor testConstructor, Method testMethod)
   {
        if ("invoke".equals(testMethod.getName())) {
            annotation.setInvocationCount(§);
        }
    }
   }
}
```

IAnnotationTransformer only lets you modify a @Test annotation. If you need to modify another TestNG annotation (a configuration annotation, @Factory Or @DataProvider), use an IAnnotationTransformer2.

5.16 - Method Interceptors

Once TestNG has calculated in what order the test methods will be invoked, these methods are split in two groups:

- Methods run sequentially. These are all the test methods that have dependencies or dependents. These methods will be run in a specific order.
- Methods run in no particular order. These are all the methods that don't belong in the first category. The order in which these test methods are run is random and can vary from one run to the next (although by default, TestNG will try to group test methods by class).

In order to give you more control on the methods that belong to the second category, TestNG defines the following interface:

```
public interface IMethodInterceptor {
   List<IMethodInstance> intercept(List<IMethodInstance> methods, ITestContext context);
}
```

The list of methods passed in parameters are all the methods that can be run in any order. Your intercept method is expected to return a similar list of IMethodInstance, which can be either of the following:

- The same list you received in parameter but in a different order.
- A smaller list of IMethodInstance objects.
- A bigger list of <u>IMethodInstance</u> objects.

Once you have defined your interceptor, you pass it to TestNG as a listener. For example:

```
java -classpath "testng-jdk15.jar:test/build" org.testng.TestNG -listener test.methodinterceptors.NullMethodInterceptor -testclass test.methodinterceptors.FooTest
```

For the equivalent ant syntax, see the listeners attribute in the ant documentation.

For example, here is a Method Interceptor that will reorder the methods so that test methods that belong to the group "fast" are always run first:

```
public List<IMethodInstance> intercept(List<IMethodInstance> methods, ITestContext context) {
    List<IMethodInstance> result = methods) {
        Test test = m.getMethod().getMethod().getAnnotation(Test.class);
        Set<String> groups = new HashSet<String>();
        ion (String group : test.groups()) {
            groups.add(group);
        }
        if (groups.contains("fast")) {
            result.add(0, m);
        }
        place {
            result.add(m);
        }
    }
    Peturn result;
}
```

5.18 - TestNG Listeners

There are several interfaces that allow you to modify TestNG's behavior. These interfaces are broadly called "TestNG Listeners". Here are a few listeners:

- IAnnotationTransformer (doc, javadoc)
- IAnnotationTransformer2 (doc, javadoc)
- IHookable (doc, javadoc)
- IInvokedMethodListener (doc, javadoc)
- IMethodInterceptor (doc, javadoc)
- IReporter (doc, javadoc)
- ISuiteListener (doc, javadoc)
- ITestListener (doc, javadoc)

When you implement one of these interfaces, you can let TestNG know about it with either of the following ways:

- Using -listener on the command line.
- Using steners> with ant.
- Using < listeners > in your testng.xml file.
- Using the @Listeners annotation on any of your test classes.
- Using ServiceLoader.

5.18.1 - Specifying listeners with testng.xml or in Java

Here is how you can define listeners in your testng.xml file:

Or if you prefer to define these listeners in Java:

```
@Listeners({ com.example.MyListener.class, com.example.MyMethodInterceptor.class })
public class MyTest {
    // ...
}
```

The @Listeners annotation can contain any class that extends org.testng.ITestNGListener except IAnnotationTransformer and IAnnotationTransformer2. The reason is that these listeners need to be known very early in the process so that TestNG can use them to rewrite your annotations, therefore you need to specify these listeners in your testng.xml file.

5.18.2 - Specifying listeners with ServiceLoader

Finally, the JDK offers a very elegant mechanism to specify implementations of interfaces on the class path via the ServiceLoader class.

With ServiceLoader, all you need to do is create a jar file that contains your listener(s) and a few configuration files, put that jar file on the classpath when you run TestNG and TestNG will automatically find them.

Here is a concrete example of how it works.

Let's start by creating a listener (any TestNG listener should work):

```
package test.tmp;

public class TmpSuiteListener implements ISuiteListener {
   @Override
```

```
public void onFinish(ISuite suite) {
    System.out.println("Einishing");
}

@Override
public void onStart(ISuite suite) {
    System.out.println("Starting");
}
```

Compile this file, then create a file at the location META-INF/services/org.testng.ITestNGListener, which will name the implementation(s) you want for this interface.

You should end up with the following directory structure, with only two files:

```
$ tree
| __META-INF
| __services
| |__org.testng.ITestNGListener
| __test
| __tmp
| | __TmpSuiteListener.class

$ cat META-INF/services/org.testng.ITestNGListener
test.tmp.TmpSuiteListener
```

Create a jar of this directory:

```
$ jar cvf ../sl.jar .
added manifest
ignoring entry META-INF/
adding: META-INF/services/(in = 0) (out= 0)(stored 0%)
adding: META-INF/services/org.testng.ITestNGListener(in = 26) (out= 28)(deflated -7%)
adding: test/(in = 0) (out= 0)(stored 0%)
adding: test/tmp/(in = 0) (out= 0)(stored 0%)
adding: test/tmp/TmpSuiteListener.class(in = 849) (out= 470)(deflated 44%)
```

Next, put this jar file on your classpath when you invoke TestNG:

```
$ java -classpath sl.jar:testng.jar org.testng.TestNG testng-single.yaml
Starting
f2 11 2
PASSED: f2("2")
Finishing
```

This mechanism allows you to apply the same set of listeners to an entire organization just be adding a jar file to the classpath, instead of asking every single developer to remember to specify these listeners in their testing.xml file.

5.19 - Dependency injection

TestNG supports two different kinds of dependency injection: native (performed by TestNG itself) and external (performed by a dependency injection framework such as Guice).

5.19.1 - Native dependency injection

TestNG lets you declare additional parameters in your methods. When this happens, TestNG will automatically fill these parameters with the right value. Dependency injection can be used in the following places:

- Any @Before method or @Test method can declare a parameter of type ITestContext.
- Any @After method can declare a parameter of type ITestResult, which will reflect the result of the test method that was just run.
- Any @Before and @After methods can declare a parameter of type XmlTest, which contain the current <test> tag.
- Any @BeforeMethod (and @AfterMethod) can declare a parameter of type java.lang.reflect.Method. This parameter will receive the test method that will be called once this @BeforeMethod finishes (or after the method as run for @AfterMethod).
- Any @BeforeMethod can declare a parameter of type <code>Object[]</code>. This parameter will receive the list of parameters that are about to be fed to the upcoming test method, which could be either injected by TestNG, such as <code>java.lang.reflect.Method</code> or come from a <code>@DataProvider</code>.
- Any @DataProvider can declare a parameter of type ITestContext or java.lang.reflect.Method. The latter parameter will receive the test
 method that is about to be invoked.

You can turn off injection with the <a>@NoInjection annotation:

```
public void withoutInjection(@NoInjection Method m) {
    Assert.assertEquals(m.getName(), "f");
}

@Test(dataProvider = "provider")
public void withInjection(Method m) {
    Assert.assertEquals(m.getName(), "withInjection");
}
}
```

5.19.2 - Guice dependency injection

If you use Guice, TestNG gives you an easy way to inject your test objects with a Guice module:

```
@Guice(modules = GuiceExampleModule.class)
public class GuiceTest extends SimpleBaseTest {

@Inject
   ISingleton m_singleton;

@Test
   public void singletonShouldWork() {
        m_singleton.doSomething();
   }
}
```

In this example, GuiceExampleModule is expected to bind the interface ISingleton to some concrete class:

```
public class GuiceExampleModule implements Module {
    @Override
    public void configure(Binder binder) {
        binder.bind(ISingleton.class).to(ExampleSingleton.class).in(Singleton.class);
    }
}
```

If you need more flexibility in specifying which modules should be used to instantiate your test classes, you can specify a module factory:

```
@Guice(moduleFactory = ModuleFactory.class)
public class GuiceModuleFactoryTest {

@Inject
   ISingleton m_singleton;

@Test
   public void singletonShouldWork() {
       m_singleton.doSomething();
   }
}
```

The module factory needs to implement the interface IModuleFactory:

```
public interface IModuleFactory {
    /**
    * @param context The current test context
    * @param testClass The test class
    *

    * @return The Guice module that should be used to get an instance of this
    * test class.
    */
    Module createModule(ITestContext context, Class<?> testClass);
}
```

Your factory will be passed an instance of the test context and the test class that TestNG needs to instantiate. Your createModule method should return a
Guice Module that will know how to instantiate this test class. You can use the test context to find out more information about your environment, such as
parameters specified in testing.xml, etc...

5.20 - Listening to method invocations

The listener IInvokedMethodListener allows you to be notified whenever TestNG is about to invoke a test (annotated with @Test) or configuration (annotated with any of the @Before or @After annotation) method. You need to implement the following interface:

```
public interface IInvokedMethodListener extends ITestNGListener {
    void beforeInvocation(IInvokedMethod method, ITestResult testResult);
    void afterInvocation(IInvokedMethod method, ITestResult testResult);
```

and declare it as a listener, as explained in the section about TestNG listeners.

5.21 - Specifying the ordering of classes

You can specify the order in which your tests are run in several ways. The most flexible one is to use a method interceptor, as explained in this section. You can also use your XML file to specify that your classes should be run in a certain order.

By default, the classes specified in your XML file will be run in a non-deterministic order, but if you specify <a href="preserve-order="true" in the <test> tag, then TestNG will run these classes in the same order you listed them:

Because the attribute preserve-order was specifid on your <test> tag, TestNG will first run all the test methods on the class test.tmp.A first, and then on test.tmp.B.

5.22 - Overriding test methods

TestNG allows you to override and possibly skip the invocation of test methods. One example of where this is useful is if you need to your test methods with a specific security manager. You achieve this by providing a listener that implements IHookable.

Here is an example with JAAS:

```
public class MyHook implements IHookable {
   public void run(final IHookCallBack icb, ITestResult testResult) {
      // Preferably initialized in a @Configuration method
      mySubject = authenticateWithJAAs();

      Subject.doAs(mySubject, new PrivilegedExceptionAction() {
         public Object run() {
            icb.callback(testResult);
         }
      };
    }
}
```

6 - Test results

6.1 - Success, failure and assert

A test is considered successful if it completed without throwing any exception or if it threw an exception that was expected (see the documentation for the expectedExceptions attribute found on the @Test annotation).

Your test methods will typically be made of calls that can throw an exception, or of various assertions (using the Java "assert" keyword). An "assert" failing will trigger an AssertionErrorException, which in turn will mark the method as failed (remember to use -ea on the JVM if you are not seeing the assertion errors).

Here is an example test method:

```
@Test
public void verifyLastName() {
   assert "Beust".equals(m_lastName) : "Expected name Beust, for" + m_lastName;
}
```

TestNG also include JUnit's Assert class, which lets you perform assertions on complex objects:

```
import static org.testng.AssertJUnit.*;
//...
@Test
public void verify() {
   assertEquals("Beust", m_lastName);
}
```

Note that the above code use a static import in order to be able to use the assertEquals method without having to prefix it by its class.

6.2 - Logging and results

The results of the test run are created in a file called index.html in the directory specified when launching SuiteRunner. This file points to various other HTML and text files that contain the result of the entire test run. You can see a typical example here.

It's very easy to generate your own reports with TestNG with Listeners and Reporters:

- Listeners implement the interface org.testng.ITestListener and are notified in real time of when a test starts, passes, fails, etc...
- Reporters implement the interface org.testng.IReporter and are notified when all the suites have been run by TestNG. The IReporter instance receives a list of objects that describe the entire test run.

For example, if you want to generate a PDF report of your test run, you don't need to be notified in real time of the test run so you should probably use an IReporter. If you'd like to write a real-time reporting of your tests, such as a GUI with a progress bar or a text reporter displaying dots (".") as each test is invoked (as is explained below), ITestListener is your best choice.

6.2.1 - Logging Listeners

Here is a listener that displays a "." for each passed test, a "F" for each failure and a "S" for each skip:

```
public class DotTestListener extends TestListenerAdapter {
    private int m_count = 0;

    @Override
    public void onTestFailure(ITestResult tr) {
        log("I");
    }

    @Override
    public wild onTestSkipped(ITestResult tr) {
        log("S");
    }

    @Override
    public void onTestSkipped(ITestResult tr) {
        log("S");
    }

    private void log(String string) {
        System.out.print(string);
        if (++m count, % 40 == 0) {
            System.out.println("");
        }
    }
    }
}
```

In this example, I chose to extend TestListenerAdapter, which implements ITestListener with empty methods, so I don't have to override other methods from the interface that I have no interest in. You can implement the interface directly if you prefer.

Here is how I invoke TestNG to use this new listener:

```
java -classpath testng.jar;%CLASSPATH% org.testng.TestNG -listener org.testng.reporters.DotTestListener test\testng.xml
```

and the output:

```
TestNG JDK 1.5
Total tests run: 226, Failures: 0, Skips: 0
```

Note that when you use -listener, TestNG will automatically determine the type of listener you want to use.

6.2.2 - Logging Reporters

The org.testng.IReporter interface only has one method:

```
public void generateReport(List<ISuite</A>> suites, String outputDirectory)
```

This method will be invoked by TestNG when all the suites have been run and you can inspect its parameters to access all the information on the run that was just completed.

6.2.3 - JUnitReport

TestNG contains a listener that takes the TestNG results and outputs an XML file that can then be fed to JUnitReport. Here is an example, and the ant task to

create this report:

Note: a current incompatibility between the JDK 1.5 and JUnitReports prevents the frame version from working, so you need to specify "noframes" to get this to work for now.

6.2.4 - Reporter API

If you need to log messages that should appear in the generated HTML reports, you can use the class org.testng.Reporter:

Reporter log("M3 WAS CALLED");





6.2.5 - XML Reports

TestNG offers an XML reporter capturing TestNG specific information that is not available in JUnit reports. This is particulary useful when the user's test environment needs to consume XML results with TestNG-specific data that the JUnit format can't provide. Below is a sample of the output of such a reporter:

```
<testng-results>
    <groups>
        <method signature="com.test.TestOne.test2()" name="test2" class="com.test.TestOne"/>
      </group>
        <method signature="com.test.TestOne.test2()" name="test2" class="com.test.TestOne"/>
    </groups>
      <class name="com.test.TestOne">
               started-at="2007-05-28T12:14:37Z" description="someDescription2"
          <exception class="java.lang.AssertionError">
               ... Removed 22 stack frames
          </exception>
        <test-method status="PASS" signature="test2()" name="test2" duration-ms="0"</pre>
              finished-at="2007-05-28T12:14:37Z">
        <test-method status="PASS" signature="setUp()" name="setUp" is-config="true" duration-ms="15"</pre>
        </test-method>
    </test>
</testng-results>
```

This reporter is injected along with the other default listeners so you can get this type of output by default. The listener provides some properties that can tweak the reporter to fit your needs. The following table contains a list of these properties with a short explanation:

Property	Comment	Default value
outputDirectory	A String indicating the directory where should the XML files be outputed.	The TestNG output directory
timestampFormat	Specifies the format of date fields that are generated by this reporter	yyyy-MM- dd'T'HH:mm:ss'Z'
	An integer having the values 1, 2 or 3, indicating the way that the XML files are generated:	

fileFragmentationLevel	1 - will generate all the results in one file. 2 - each suite is generated in a separate XML file that is linked to the main file. 3 - same as 2 plus separate files for test-cases that are referenced from the suite files.	1
splitClassAndPackageNames	This boolean specifies the way that class names are generated for the <class> element. For example, you will get <class class="com.test.MyTest"> for false and <class class="MyTest" package="com.test"> for true.</class></class></class>	false
generateGroupsAttribute	A boolean indicating if a <code>groups</code> attribute should be generated for the <code><test-method></test-method></code> element. This feature aims at providing a straight-forward method of retrieving the groups that include a test method without having to surf through the <code><group></group></code> elements.	false
generateTestResultAttributes	A boolean indicating if an <attributes> tag should be generated for each <test-method> element, containing the test result attributes (See ITestResult.setAttribute() about setting test result attributes). Each attribute toString() representation will be written in a <attribute name="[attribute name]"> tag.</attribute></test-method></attributes>	false
stackTraceOutputMethod	Specifies the type of stack trace that is to be generated for exceptions and has the following values: 0 - no stacktrace (just Exception class and message). 1 - a short version of the stack trace keeping just a few lines from the top 2 - the complete stacktrace with all the inner exceptions 3 - both short and long stacktrace	2
generateDependsOnMethods	Use this attribute to enable/disable the generation of a depends-on-methods attribute for the <test-method> element.</test-method>	true
generateDependsOnGroups	Enable/disable the generation of a depends-on-groups attribute for the <test-method> element.</test-method>	true

In order to configure this reporter you can use the -reporter option in the command line or the Ant task with the nested -reporter element. For each of these you must specify the class org.testng.reporters.XMLReporter. Please note that you cannot configure the built-in reporter because this one will only use default settings. If you need just the XML report with custom settings you will have to add it manually with one of the two methods and disable the default listeners.

7 - YAML

TestNG supports YAML as an alternate way of specifying your suite file. For example, the following XML file:

and here is its YAML version:

```
name: SingleSuite
threadCount: 4
parameters: { n: 42 }

tests:
   - name: Regression2
   parameters: { count: 10 }
   excludedGroups: [ broken ]
   classes:
   - test.listeners.ResultEndMillisTest
```

Here is TestNG's own suite file, and its YAML counterpart.

You might find the YAML file format easier to read and to maintain. YAML files are also recognized by the TestNG Eclipse plug-in. You can find more information about YAML and TestNG in this blog post.

Back to my home page.

Or check out some of my other projects:

- EJBGen: an EJB tag generator.
- TestNG: A testing framework using annotations, test groups and method parameters.
- Doclipse: a JavaDoc tag Eclipse plug-in.

- J15: an Eclipse plug-in to help you migrate your code to the new JDK 1.5 constructs..
 SGen: a replacement for XDoclet with an easy plug-in architecture.
 Canvas: a template generator based on the Groovy language.